

## Questions and Responses

Law Enforcement Policy and Procedure Manual and Training Solution

No.	IFB Section	IFB Page	Question	Response
1			Do we need to write the content or just provide the software, support and maintenance, if we need to write the content do you have authorized attorney to get a quote from them?	As stated in the IFB, Section 2 - Service Requirements/Minimum Specifications, Contractor will update and maintain current policies in consultation with OPRHP in accordance with known best practices and standards of Federal and State Laws to ensure that all policies are consistent with NYSLEAP through the life of the resulting contract. In addition, the Contractor shall host and develop Scenario-Based training modules linked to specific policy and training needs within the System. All updates and changes to policies are subject to OPRHP's final approval. OPRHP does not provide bidders with subcontractors or any recommendations thereof. That is the responsibility of the bidder.
2	1.2	7	Is the NYSPP currently using a similar system? If so, what is the name of the technology and incumbent?	Yes. Lexipol Knowledge Management System
3	1.2	7	Is the current NYSPP policy management process manual in nature? Is there a centralized repository online where the documents exist, or are they all hard copy?	The current manual is available and managed online through the current system and is only available to authorized users.
4	2.2.3	12	How often are the 160 policies reviewed and updated?	The policies are reviewed and updated on an as needed basis and throughout the life of the contract, as required and described in the IFB, including Section 2.2.3 Policy Consultation, Maintenance and Updates.
5	2.2.3	12	How does NYSPP plan to relay/inform contractor of changes to policies? Monthly, Quarterly, Annually?	NYSPP will relay/inform the contractor of changes to policies on an as needed basis and throughout the life of the contract as required and described in Section 2.2.3 Policy Consultation, Maintenance and Updates.